

EDUCATION

Pratt Institute

BFA 3D Animation and Motion Art, GPA 3.931

SKILLS

3D

Maya
ZBrush
Substance Painter
Unreal
Houdini

2D/POST

After Effects and Premiere
Nuke
Illustrator and Photoshop
Storyboard Pro
Pro Tools

CODING

Python
HTML/CSS
MEL

LANGUAGES

English
Mandarin
Spanish (acquiring)

EXPERIENCE

3D Generalist Bats-Toi Inc.

Brooklyn, NY (May 2021 - December 2021)

Collaborated with team of four to model, surface, and light wrestling environments for game. Worked in Unreal to combine all assets and character animations. Designed and developed a team of stylized characters for company's NFT metaverse, in which the story unfolds as cards are collected.

3D Animator (Freelance) Indigōu

(December 2020 - January 2021)

Modeled, rigged, textured, and animated a character to promote client's new toy figurine.

Storytelling Mentee Women in Animation Mentorship Circle

(September 2020 - December 2020)

Shared and developed a pitch deck while providing feedback for other mentees.

Multimedia Designer Pegasus Vertex, Inc.

Houston, TX (May 2020 - November 2020)

Designed icons for company's MUDPRO software. Created CG animatics from storyboards for client approval. Animated infographics for 6 drilling softwares, introducing each software and its functions.

PROJECTS

Student Group Short Film Director

Pratt Institute (May 2021 - Present)

Led a team of 14 students for upcoming animated film. Responsible for original story, look development, and establishing cinematic language through translation of story to visuals.

Pyx and Boz Short Film Director

Pratt Institute (August 2019 - December 2020)

Developed original story concept and worked through each step in production. Focused on character animation, creating a cohesive look, and maintaining an efficient and organized workflow that supported a tight production schedule.

BMW R100 Project 3D Artist

Pratt Institute (January 2020 - May 2020)

Designed a CG environment for a motorcycle chase scene. Modeled, textured, and lit the scene to the camera, making use of design principles in visual storytelling.

Coding Projects

Brooklyn, NY (July 2020 - December 2020)

Utilized Python to create a new shelf in Maya for a relocate tool, zeroing out at origin tool, delete by type history tool, lock, and unlock tool. Wrote scripts for motion trails and repeating structures in Maya.

ACTIVITIES

Women in Animation Student Vice President

Brooklyn, NY (October 2019 - Present)

Vice President of student chapter at Pratt. Led meetings and events held locally and virtually.

Keyframe Animation Club Student Member

Pratt Institute (August 2018 - Present)

Participated in meetings and collaborated with animators on individual projects. Attended guest lectures by local artists.

National Art Honor Society Secretary

Katy, TX (August 2015 - May 2018)

Managed meeting schedules and took detailed notes. Volunteered at Sunrise of Cinco Ranch to help elders create art projects.

Painter for the Memory Project

(2017-2018)

Painted portraits of children living in Syrian orphanages and sent them as gifts.

HONORS

President's List and Presidential Merit-Based Scholarship

Pratt Institute (August 2018 - Present)

Received highest award based on test scores and portfolio as incoming freshman.

Scholastics Art Award

Washington, D.C. (September 2017)

Gold key art was selected out of 8,000 pieces to be recognized at the United States Department of Education Scholastics Exhibit.

Houston Livestock Show and Rodeo

Houston, TX (March 2016)

Art auction lot #18, artwork was one of 50 pieces to be selected out of 200,000 artworks in the state. Auctioned for \$22,500.

Museum of Fine Arts Houston Exhibit

Houston, TX (2017)

Artwork displayed at the Museum of Fine Arts Houston for an exhibition.